

Michelle Silva

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With 4+ years of professional experience in a range of creative industries, Michelle's breadth of skills include in UX/UI, web design, animation/motion design, video editing, data-visualization, graphic design, and illustration. She is creatively inspired by a passion to pursue new and exciting ideas. Michelle is a fast learner, and highly detail oriented.

Education

M.F.A. Fine Arts
Parsons School of Design, The New School,
New York, New York

B.A. Interdisciplinary Media Art Practices, Minor
in Art History
University of Colorado, Boulder, Colorado

Skills

Art and Design

Video and Animation
UX/UI, Web, Product
Graphic Design, Data-Viz
Fine Arts, Painting, Drawing

Computer Software

Full Adobe Creative Suite
Figma (Prototyping)
SketchUp
Unity (Physics Engine)
HTML/CSS, Github, Wordpress
Full Microsoft and G Suite

Work Experience

2022 to Current | Production Hand
ARTECHOUSE
New York, New York

2021 to Current | Freelance Designer
New York, New York

2022 | Teaching Assistant for 4D Fine Art Studio
Parsons School of Design, Department for Arts,
Technology and Media
New York, New York

2021 | UX/UI Researcher/Designer (Contract)
New School for Social Research, Global Trauma
and Mental Health Lab
New York, New York

2020-2021 | Creative Designer (Print, Web,
Video, UX/UI)
LGND Creative Marketing Agency
Remote (DC Headquarters)

2020 | Exhibitions / Curatorial Intern
Longmont Museum and Event Center
Longmont, Colorado

2020 | Graphic Design Intern / Student Leader
University of Colorado Boulder, Hillel
Boulder, Colorado

2019 | Photographer
ARTMIX Annual Auction at Boulder Museum
of Contemporary Art (BMOCA)
Boulder, Colorado

2019 | Teaching Assistant
Young Artists at Work Summer Camp at BMOCA
Boulder, Colorado